

EYFS Curriculum Map

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Learning Adventure	Magical me and Fairy tales.	Colour and light and Frozen	Space Light and dark.	Spring Growing	minibeasts	Under the sea pirates
PSED	Magical me Making new friends Golden rules Introduce rainbow groups Caring for the guinea pigs(ongoing)	Golden rules Rainbow groups Becoming independent. Sharing Turn taking. Developing confidence.	Golden rules Rainbow groups Sharing Turn taking	Golden rules Rainbow groups Confidence and rules for visiting the farm. Behaviour around the chicks	Golden rules Rainbow groups	Golden rules Rainbow groups Confidence and rules for visiting the Sea Life Centre. Transition to year 1
Physical Development	Letter formation. Dough disco Outdoor games Fine motor skill activities-peg boards, elastic band boards, tweezers. Recognising importance of exercise and changes in our body when we exercise. Changing for PE independently. Making healthy choices at lunchtimes/snacktimes.	Letter formation. Dough disco Outdoor games Fine motor skill activities-peg boards, elastic band boards, tweezers. Dance. Recognising importance of exercise and changes in our body when we exercise. Changing for PE independently. Making healthy choices at lunch/snacktimes.	Letter formation. Dough disco Outdoor games Fine motor skill activities-peg boards, elastic band boards, tweezers. Dance/gymnastics. Recognising importance of exercise and changes in our body when we exercise. Changing for PE independently. Making healthy choices at lunch/snacktimes.	Letter formation. Dough disco Outdoor games Fine motor skill activities-peg boards, elastic band boards, tweezers. Dance/gymnastics Recognising importance of exercise and changes in our body when we exercise. Changing for PE independently. Making healthy choices at lunch/snacktimes.	Letter formation. Dough disco Outdoor games Fine motor skill activities-peg boards, elastic band boards, tweezers. Dance/Gymnastics. Recognising importance of exercise and changes in our body when we exercise. Changing for PE independently. Making healthy choices at lunch/snacktimes.	Letter formation. Dough disco Outdoor games Fine motor skill activities-peg boards, elastic band boards, tweezers. Gymnastics. Recognising importance of exercise and changes in our body when we exercise. Changing for PE independently. Making healthy choices at lunch/snacktimes.
Communication and Language	Role play-linked to stories modelling conversational language-please, thank you. Follow instructions. Listen to stories.	Role play-linked to stories modelling conversational language-please, thank you. Follow instructions. Listen to stories.	Role play-linked to stories. Follow instructions. Listen to stories and each other.	Role play-linked to stories. Listen to stories, discuss and predict what is happening.	Role play-linked to stories Using past, present, future tenses. Listen to stories, discuss and predict what is happening.	R Listen to stories, discuss and predict what is happening. Listen to stories, discuss and predict what is happening. Role play-linked to stories Using past, present, future tenses. Listen to stories, discuss and predict what is happening.
Literacy	The Elves and the Shoemaker Three Little Pigs The Gingerbread Man The Little Red Hen Name writing and other familiar words.	Elmer Rainbow Fish Christmas story Name writing and other familiar words. Letters & sounds-linking	Whatever Next The Way Back Home, Aliens Love Underpants, How to catch a star. Name writing and other familiar words.	Jack and the beanstalk Jim and the Beanstalk Titch Jasper's Beanstalk Name writing and other familiar words. Letters & sounds-linking	The Hungry Caterpillar The Very Busy Spider The Snail and the Whale The Bad Tempered ladybird Name writing and other familiar words.	Name writing and other familiar words. Letters & sounds-linking sounds to letter. Using phonic knowledge to spell independently. Reading words using

	Letters & sounds-linking sounds to letters. Using phonic knowledge to spell independently. Reading words using phonic knowledge. Recognising tricky words.	sounds to letter. Using phonic knowledge to spell independently. Reading words using phonic knowledge. Recognising tricky words.	Letters & sounds-linking sounds to letter. Using phonic knowledge to spell independently. Reading words using phonic knowledge. Recognising tricky words. Non fiction	sounds to letter. Using phonic knowledge to spell independently. Reading words using phonic knowledge. Recognising tricky words.	Letters & sounds-linking sounds to letter. Using phonic knowledge to spell independently. Reading words using phonic knowledge. Recognising tricky words. Non fiction	phonic knowledge. Recognising tricky words. Non fiction
Maths	Reading, writing, ordering numbers to 20 Counting objects to 20 Mathematical language associated with size, weight, measure-length and time. 2D shapes.	Reading, writing, ordering numbers to 20 Counting objects to 20 . Add and subtract two single-digit numbers and count on or back to find the answer. one more/one less solve number problems. Mathematical language associated with size, weight, measure-length and time. 2D shapes. Repeating patterns.	Reading, writing, ordering numbers to 20 and above Counting objects to 20. Halving/doubling. Add and subtract two single-digit numbers and count on or back to find the answer. one more/one less solve number problems. Mathematical language associated with size, weight, measure-length ,money and time. 2D shapes. Repeating patterns.	Reading, writing, ordering numbers to 20 Counting objects to 20. Halving/doubling. Add and subtract two single-digit numbers and count on or back to find the answer. one more/one less solve number problems. Mathematical language associated with size, weight, measure-length, money and time. 2D shapes. Repeating patterns.	Reading, writing, ordering numbers to 20 Counting objects to 20. Halving/doubling. Add and subtract two single-digit numbers and count on or back to find the answer. one more/one less solve number problems. Mathematical language associated with size, weight, measure-length , money and time. 2D shapes. Repeating patterns.	Reading, writing, ordering numbers to 20 Counting objects to 20. Halving/doubling. Add and subtract two single-digit numbers and count on or back to find the answer. one more/one less solve number problems. Mathematical language associated with size, weight, measure-length , money and time. 2D shapes. Repeating patterns.
Understanding The World	My family Diwali Use IWB Use simple programmes	Water-ice Guy Fawkes Celebrations Christmas	Planets Light and dark Chinese New Year	Growing beans Hatching chicks Visit to the farm Easter	Mini beasts Visit by Animazing. Internet research	Sea creatures Visit to the Sea Life Centre Internet research Transition to year 1
Expressive Arts And design	Role play-shoe shop/house Self portraits	Role play-indian take away. Christmas songs & performance. Three Little pigs musical.	Lanterns Role play- Papier mache Jelly gloop Space rocket construction.	Role play-garden centre. Flower observations. Jack and the Beanstalk musical	Role play-science researchers-minibeast hunters	Gift shop role play Tie dying Colour mixing Pirate role play Pirate adventure at The Salts/beach.