

SEAFORD PRIMARY SCHOOL

Year 1 Term 6

Topic Title- On our doorstep-Where we live.

<u>History</u>

Knowledge

To recognise the significant historical events, people and places in their own locality.

Historical Contexts

To Begin to identify and recount some details from the past from pictures.

To be able to use stories to distinguish between fact and fiction.

Historical Enquiry

Choose and use part of stories and other sources to show understanding of events. To be able to identify different ways in which the past is represented.

Geography -

Knowledge

Locational knowledge

To be able to name, locate and identify characteristics of the four countries and capital cities of the

Place knowledge

To understand geographical similarities and differences through studying the human and physical geography of a small area of the United Kingdom, and of a small area in a contrasting non-European country. United Kingdom and its surrounding seas.

Map skills

To use globes, maps, plans and atlases:

To use maps and atlases to identify the UK and other countries.

To use compass directions (North, South, East, West) and locational language to describe the location of features and routes on a map.

To locate and name features on a UK map.

To be able to use a simple plan of the home or classroom.

Human and physical geography

To be able to use basic geographical vocabulary to refer to:

key physical features, including: beach, cliff, coast, forest, hill, mountain, sea, ocean, river, soil, valley, vegetation, season and weather.

<u>Fieldwork</u>

To use aerial photographs to recognise landmarks and basic human and physical features.

Science

Everyday materials- naming, describing

To compare and group together a variety of everyday materials on the basis of their simple physical properties. (Waterproof experiment)

To be able to ask simple questions and recognise that they can be answered in different ways

To be able to observe closely, using simple equipment

To be able to perform simple tests

To be able to identify and classify

To be able to use their observations and ideas to suggest answers to questions

Working Scientifically

Asking simple questions and recognising that they can be answered in different ways

Observing closely, using simple equipment

Performing simple tests

Identifying and classifying

Using their observations and ideas to suggest answers to questions. Gathering and recording data to help in answering questions.

English

Text/Genre

Poetry – acrostic, descriptive. 2 weeks

Recounts – from trips 1 week

Labellina 1 week

Writing questions and character perspectives 1 week

Diary Entry-fantasy 2 weeks

Farmer Duck

Writing Opportunities

Rhyming poems, Acrostic poems

Maths (opportunities for maths links)

Before and after Dates Time to the hour

Time to the half hour Writing time

Comparing time

Computing Coding Scratch

I can describe and use instructions to program a character.

I can program a character to grow and shrink.

To understand what algorithms are

I can use a repeat instruction to make a sequence of instructions run more than once and predict the behaviour.

I can create programs that play a recorded sound.

I can create programs with a sequence of linked instructions.

Recount from Salts trip Labels, Diary Timetable for Farmer Duck Speech bubbles from the story

Design Technology-Designing and Making Houses.

<u>Investigate</u>

To explore and evaluate a range of existing products

Design and Make

To be able to select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics

Evaluate

To evaluate their ideas and products against design criteria.

Art and Design- Houses Knowledge

Study the work of work of a range of artists, craft makers and designers.

Drawing Skills

Outline simple geometric drawings using different shapes and thickness of line.

Share ideas, imagination, experiences, thoughts and feelings.

Draw and paint from imagination and memory to tell stories, illustrate things and places they know Draw and paint from observation.

Draw and paint to invent things and develop ideas.

3-D Skills

Experiment with modelling clay, card, recycled, found and natural objects.

Understand drying times and how to hold things in place to set.

P.E

In Term 6 we will have a dance focus and be looking at dance from around the world.

Skills

To move and be still under basic control so that movements are performed with accuracy and clarity.

To repeat and co-ordinate simple movement combinations so that they link together.

To use simple equipment with purpose and basic control.

Condition, Health and Well-being

To find and use space well showing an awareness of others and basic safety. How to use simple tactics and compositional ideas with consistency. Some simple things they can do to be healthy.

Decision Making

To recognise and copy simple actions and follow basic instructions with some accuracy.

To describe what they and others are doing with some accuracy.

To come up with and suggest ideas that relate to their performance

PSHE

Changing Me

I am starting to understand the life cycles of animals and humans.

I can tell you some things about me that have changed and some things about me that have stayed the same.

I can tell you how my body has changed since I was a baby.

I can identify the parts of the body that make boys different to girls and can use the correct names.

I understand that every time I learn something new I change a little bit.

I can tell you about changes that have happened in my life.

R.E

Worship and celebration

Understand the idea of the Christian 'family'
Understand that Sunday is a holy day
Linking to English and computing, pupils recount a
visit to a local church using digital photographs and
find out the meanings of symbols for God that they
saw there

Pupils discuss reasons why some people go to mosques, synagogues or churches, often, but other people never go to holy buildings, and why some people pray every day, but others not at all. Pupils use key words (holy, sacred, scripture, festival, symbol, humanist) to present ideas or write about two different religions or worldviews about which they have learned

Pupils look at how different people have expressed their ideas about God, and think and talk about their own ideas about God.

Music

Experiment with create, select and combine sounds using the interrelated dimensions of music.

Controlling pulse and rhythm

Identify the pulse in different pieces of music.

Identify the pulse and join in getting faster and slower together. Identify long and short sounds in music.

Perform a rhythm to a given pulse.

Begin to internalise and create rhythmic patterns.

Accompany a chant or song by clapping or playing the pulse or rhythm.

Control of instruments

Play instruments in different ways and create sound effects.

Handle and play instruments with control.

Identify different groups of instruments.

Singing songs with control and using the voice expressively.

Sing with an awareness of other performers.

Super Start Treasure Hunt
Mystic Middle Trip to Church/library
Epic End Walk around Seaford

Links to careers-Local building company visit to explain the different roles linked to building a house.