

## **SEAFORD PRIMARY SCHOOL**

#### Year 1 Term 4

#### **English**

### Texts/Genres

Traditional Tales

Fairy Stories 4 weeks including:

Drama- role play, freeze frames, hot seating

Character descriptions

Sequencing

Change the story- have a different villain/ alternative ending

Scene from book-speech bubbles

# Maths (opportunities for maths links)

Introduce weight and mass
Measure mass
Compare mass
Introduce capacity and
volume
Measure capacity
Compare capacity

# Computing-Creating an E-Book

E-Safety-to use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies.

E-Book.

| Writing Opportunities Reading and answering questions Dscription of scenes, characters Postcard from goldlilocls/red riding hood Drama Favourite characters Adjectives for character description/feelings Retelling of Little Red Riding hood Letter to Wolf Instruction for house building   |  | Measuring length.  | To describe what an illustration is  To plan an illustration To create and save an illustration To edit an illustration To create an eBook. To add illustrations to an eBook   |
|---|--|--|--|
| <u>Design Technology-Structures</u>   | Art and Design   |  | P.E  |
| Investigate  To explore and evaluate a range of existing products   | Ideas Draw and paint from imagination and memory to tell stories, illustrate things and places they know.  Illustrating work.  Painting Skills Use colours imaginatively and instinctively to show thoughts and feelings. Traditional tale pictures – sad Rapunzel, angry wolf.  3-D Skills Cut, tear, form, join and shape a variety of materials to make things they have designed, invented or seen. Designing and constructing a fairy tale castle Friedensreich Hundertwasser |  | In Term 4 our indoor PE will continue to be gymnastics based and in outdoor PE we are working with partners and in small teams to improve sending and receiving skills.  Skills  To make and be still under basic control so that movements are  |
| Design and Make  To be able to design purposeful, functional, appealing products for themselves and other users based on design criteria  |  |  | To move and be still under basic control so that movements are performed with accuracy and clarity.  To repeat and co-ordinate simple movement combinations so that they link together.  |
| To be able to build structures, exploring how they can be made stronger, stiffer and more stable.  Evaluation  To be able to evaluate their ideas and products against design criteria  To say what they like and do not like about their work.  To say how closely their finished products meets the design criteria.  |  |  | To use simple equipment with purpose and basic control.  Condition, Health and Well-being  To find and use space well showing an awareness of others and basic safety. How to use simple tactics and compositional ideas with consistency. Some simple things they can do to be healthy.  Decision Making  To recognise and copy simple actions and follow basic instructions with some accuracy.  To describe what they and others are doing with some accuracy.  To come up with and suggest ideas that relate to their performance              |
| PSHE I understand the difference between being healthy and unhealthy and know some ways to keep myself healthy. I know how to make healthy lifestyle choices I know how to keep myself clean and healthy and understand how germs cause diseases and illness. I know that all household products, including medicines, can be harmful if not used properly. I understand that medicines can help me if I feel poorly and I know how to use them safely. I know how to keep safe crossing the road, and about people who can help me to stay safe. I can tell you why I think my body is amazing and can identify some ways to keep it safe and healthy. | the cross  Pupils enact stories of finding out about w festivals mean e.g.: talk about their festi Pupils ask 'who', 'wl   | and celebrations from Easter, that the stories told at the through welcoming visitors to vals. here', 'how' and 'why' gious stories and stories from | Music Knowledge Experiment with create, select and combine sounds using the inter-related dimensions of music. Skills Controlling pulse and rhythm identify the pulse in different pieces of music. Identify the pulse and join in getting faster and slower together. Perform a rhythm to a given pulse. Sing with a sense of awareness of pulse and control of rhythm. Listening, Memory and Movement. Recall and remember short songs and sequences and patterns of sounds. Respond physically when performing, composing and appraising music. |

MUSIC EXPRESS – feel the pulse, exploring pulse and rhythm.

Super Start Character performance to class

Mystic Middle

Epic End Dress up as a fairy tale character

Links to careers-Building Towers <a href="https://www.youtube.com/watch?v=TXRsmRRh3pg">https://www.youtube.com/watch?v=TXRsmRRh3pg</a>